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Linear Algebra and its Applications xx (2006) xxx–xxx

LINEAR ALGEBRA  
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# Greedy pathlengths and small world graphs

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Received 21 April 2005; accepted 3 January 2006

Submitted by M. Neumann

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## 6 Abstract

7 We use matrix analysis to study a cycle plus random, uniform shortcuts—the classic small world model.  
8 For such graphs, in addition to the usual edge and vertex information there is an underlying metric that  
9 determines distance between vertices. The metric induces a natural greedy algorithm for navigating between  
10 vertices and we use this to define a pathlength. This pathlength definition, which is implicit in [J. Kleinberg,  
11 The small-world phenomenon: an algorithmic perspective, in: Proceedings of the 32nd ACM Symposium on  
12 Theory of Computing, 2000] is entirely appropriate in many message passing contexts. Using a Markov chain  
13 formulation, we set up a linear system to determine the expected greedy pathlengths and then use techniques  
14 from numerical analysis to find a continuum limit. This gives an asymptotically correct expression for the  
15 expected greedy pathlength in the limit of large network size: both the leading term and a sharp estimate of  
16 the remainder are produced. The results quantify how the greedy pathlength drops as the number of shortcuts  
17 is increased. Further, they allow us to measure the amount by which the greedy pathlength, which is based  
18 on local information, exceeds the traditional pathlength, which requires knowledge of the whole network.  
19 The analysis allows for either  $O(1)$  shortcuts per node or  $O(1)$  shortcuts per network. In both cases we find  
20 that the greedy algorithm fails to exploit fully the existence of short paths.  
21 © 2006 Published by Elsevier Inc.

22 *AMS classification:* 68R10; 60J10; 65L05

23 *Keywords:* Continuum limit; Differential equation; Finite difference; Greedy algorithm; Mean hitting time; Markov  
24 chain; Small world phenomenon

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## 25 1. Introduction

26 We consider a class of graphs where there is an underlying connectivity pattern on top of which  
27 extra links have been added at random. Such *partially random* graphs, which lie between the two  
28 classical areas of deterministic and random graph theory, have attracted interest in a number of  
29 application areas within computer science [1,4,5,10–12], the social sciences [19], bioinformatics  
30 [7,14,18] and chemistry [6]. From a theoretical perspective, fascinating results have been proved,  
31 or conjectured through simulations, concerning the decrease of the expected pathlength as a  
32 function of the amount of disorder added, and the ability of navigational algorithms to find the  
33 short paths [2,12,15,16,21].

34 Much of the work in this area makes reference to the small world experiments of the psy-  
35 chologist Stanley Milgram. In [13] Milgram used the US postal service to compute short paths  
36 in a large social acquaintance graph: here the nodes in the graph are people and two nodes are  
37 connected if the two people know each other on a first name basis. In the experiment, a source  
38 person in Nebraska was given basic information about a target person in Boston. The source was  
39 asked to get the letter to the target as efficiently as possible. In the (likely) event that the source  
40 did not know the target, he/she was to send the letter to a suitable first name basis acquaintance,  
41 with the process continuing iteratively until the target was reached. Hence, using the information  
42 about the target, each person in the chain chose the next recipient with the aim of minimizing  
43 the overall number of steps. Milgram found that successful chains had a typical length of around  
44 six. Given that the social acquaintance graph is large, sparse, and highly clustered (if A knows  
45 B and B knows C, then C is very likely to know A), it seems counter-intuitive that the typical  
46 pathlength is so short. This raises a key question; what kind of highly clustered networks permit  
47 a short typical pathlength? Watts and Strogatz [21] showed via simulation that such small world  
48 networks can be constructed by randomly re-wiring a small percentage of links in a deterministic  
49 lattice. Newman, Moore and Watts [16] looked at a variation of the Watts–Strogatz model that  
50 is more amenable to analysis. Here, random links are superimposed rather than existing links  
51 being rewired. They gave a semi-heuristic mean-field derivation of an expression for the expected  
52 pathlength of a large network in the limit of either a large or small number of shortcuts. Barbour  
53 and Reinert [2] subsequently gave a fully rigorous treatment.

54 Kleinberg [12], see also [11], recognized that in addition to the existence of short paths in  
55 Milgram's experiment there is a second surprising discovery: the participants, using only local  
56 knowledge about their own acquaintances, were able to *construct* short paths. This leads to a  
57 second question: what combination of small world network and navigation algorithm leads to the  
58 computation of short paths? By analogy with Milgram's experiment, Kleinberg looked at the task  
59 of transmitting a message between a typical pair of nodes using a decentralized algorithm, that  
60 is, an algorithm where the current message holder knows

- 61 (i) the underlying lattice connectivity structure,
- 62 (ii) the location of the target,
- 63 (iii) its own random edges,
- 64 (iv) the random edges of each node that has previously come into contact with the message.

65 The measure of success of an algorithm was the expected delivery time to a randomly chosen  
66 target. Item (iv) above was used only in the derivation of negative results. A positive result was  
67 proved for the following greedy algorithm that satisfies (i)–(iii).

68 **Algorithm 1.1.** The current message holder passes the message on to a contact that is closest (in  
69 lattice distance) to the target.

70 This motivates the following definition.

71 **Definition 1.2.** Given a graph where, independently of the connectivity pattern, there is a measure  
72 of distance between nodes, the *greedy pathlength* between nodes  $i$  and  $j$  is the number of steps  
73 taken by the greedy algorithm 1.1 to pass a message from  $i$  to  $j$ .

74 With regard to Milgram’s experiment, the lattice distance between nodes can be interpreted  
75 as an idealization of geographic distance: choose the person you know who lives closest to the  
76 target (although, of course, other factors such as the target’s age and occupation may have had  
77 some influence). A similar greedy algorithm that uses “social distance” on a sophisticated social  
78 network model has also been studied in [20]. More generally, in many message-passing scenarios  
79 it is reasonable to assume that, independently of the precise connectivity structure, individual  
80 nodes may use some inherent metric to guide their choice. Indeed, the greedy pathlength can be  
81 regarded as the *free packet delay* for a simple routing algorithm; see, for example, [5].

82 The model that we consider in this work has an underlying cycle:  $N$  nodes, labeled  $0, 1, \dots,$   
83  $N - 1$ , are arranged in a ring structure, so  $i$  and  $j$  are connected when  $i = j \pm 1 \pmod{N}$ , and the  
84 distance between them is  $\min\{|i - j|, N - |i - j|\}$ . For each node an additional random link is  
85 added with probability  $p$ ; that is, for each node, we flip a (biased) coin to determine whether to  
86 add an extra link. If an extra link is to be added, its endpoint is picked uniformly from the entire  
87 set of nodes. This model was analyzed in [16] (we have  $k = 1$ ) and is a minor variation of the  
88 original small world network of [21]. Our aim is to study the greedy pathlength for this type of  
89 network.

90 We consider two regimes that add different amounts of disorder to the cycle:

$$p = \frac{K}{N}, \quad \text{for fixed } K > 0, \quad \text{as } N \rightarrow \infty \quad (1.1)$$

91 and

$$p \text{ is constant with } 0 < p \leq 1, \quad \text{as } N \rightarrow \infty. \quad (1.2)$$

92 In expectation, (1.1) is the case where  $O(1)$  extra links are added to the network, whereas  $O(N)$   
93 extra links are added in (1.2). Both extremes have been discussed in the literature and are of  
94 practical interest.

95 We mention that some related work for a cycle plus random edges appeared in [3]. In that  
96 work, high probability upper and lower bounds on the maximum pathlength are derived for the  
97 case where a random matching is added to a cycle: letting  $\lfloor \cdot \rfloor$  denote the integer part, exactly  
98  $\lfloor N/2 \rfloor$  extra links are inserted at random in such a way that every node has degree 3 (except, of  
99 course, that one node must miss out when  $N$  is odd).

100 In the  $p = \text{constant}$  regime (1.2), our work relates closely to that in [12]. Kleinberg considers  
101 a 2-dimensional lattice where each node,  $u$ , is connected to its nearest neighbors up to fixed  
102 lattice distance and, in addition, has “random” directed edges to  $q$  other nodes, for some fixed  $q$ .  
103 These extra links are constructed from  $q$  independent trials where the probability of connecting  
104 node  $u$  to node  $v$  is inversely proportional to the  $r$ th power of the lattice distance between  $u$   
105 and  $v$ . In the uniform case,  $r = 0$ , Kleinberg showed that any decentralized algorithm has an  
106 expected delivery time bounded below by a non-zero multiple of  $N^{\frac{2}{3}}$ , and hence exponential in the  
107 expected pathlength. He went on to show that this mismatch occurs for any  $r \neq 2$ , but for  $r = 2$  the

108 greedy algorithm has an expected delivery time bounded above by a multiple of  $(\log N)^2$ . Hence,  
 109 Kleinberg's results allow a parametrized "range-dependent" distribution for  $O(N)$  shortcuts and  
 110 they distinguish a critical inverse-square distribution where the greedy algorithm works best. Our  
 111 results, which apply to a different model and are restricted to the uniform ( $r = 0$ ) setting, cover  
 112 the cases of both  $O(1)$  and  $O(N)$  shortcuts and give precise asymptotic expressions for the leading  
 113 terms, plus sharp remainders.

114 In the next section we show how the greedy pathlength can be analyzed through a Markov chain  
 115 formulation. In §3 we state and interpret our results, which are proved in §4. General conclusions  
 116 are given in §5.

## 117 2. Markov chain formulation

118 The expected value of the greedy pathlength between a pair of nodes in the ring network  
 119 described above can be calculated using a Markov chain approach. Without loss of generality,  
 120 we consider starting at node  $j$  and navigating towards node 0 using the greedy algorithm. This  
 121 induces a Markov chain on the distance to node 0. Our state space is labeled  $0, 1, 2, \dots, M - 1$ ,  
 122 where  $M := \lfloor N/2 \rfloor + 1$ . State 0 corresponds to node 0, state 1 corresponds to nodes  $\{1, N - 1\}$   
 123 and, generally, state  $i$  corresponds to the two nodes that are a distance  $i$  from 1. When  $N$  is even,  
 124 state  $M - 1$  corresponds to the single node that is a distance  $M - 1$  from 0. For example, for  
 125  $N = 12$ , the states correspond to nodes

$$\{0\}, \{1, 11\}, \{2, 10\}, \{3, 9\}, \{4, 8\}, \{5, 7\}, \{6\}$$

126 and for  $N = 13$  they correspond to

$$\{0\}, \{1, 12\}, \{2, 11\}, \{3, 10\}, \{4, 9\}, \{5, 8\}, \{6, 7\}.$$

127 Now, given node  $i$ , the probability that it has an extra link to any particular node  $j$  is given by  
 1 – probability of no extra links.

128 This is  $1 - (1 - p/N)(1 - p/N)$ , which simplifies to  $2p/N - p^2/N^2$ . (This follows because  
 129 independent coin flips take place for both node  $i$  and node  $j$ .) We will let  $\hat{p} := 2p - p^2/N$ , so  
 130 that the appropriate probability may be written conveniently as  $\hat{p}/N$ . In considering a step of the  
 131 greedy algorithm to progress towards state 0, note that

- 132 • if an extra link exists it is given by an edge that is equally likely to meet up with any node in  
 133 the ring,
- 134 • the greedy algorithm will use an extra link only if it decreases the distance to node 0 by more  
 135 than one, otherwise it will use the nearest neighbor edge to decrease the distance by one.

136 Putting this together we find that if the Markov chain at time level  $n$  has the value  $X_n = i$  for  
 137 some  $i \geq 2$  then

$$X_{n+1} = \begin{cases} i - 1, & \text{with probability } 1 - (2i - 3)\hat{p}/N, \\ j, & \text{for } 1 \leq j \leq i - 2, \text{ with probability } 2\hat{p}/N, \\ 0, & \text{with probability } \hat{p}/N. \end{cases}$$

138 Here, the event  $X_{n+1} = j$  for  $1 \leq j \leq i - 2$  arises if there is a shortcut to either of the two  
 139 nodes that are a distance  $j$  from the target node 0; hence the appropriate probability is  $2\hat{p}/N$ . To  
 140 complete the specification, we note that if  $X_n = 1$  or  $X_n = 0$  then  $X_{n+1} = 0$  with probability 1.  
 141 The transition matrix  $P \in \mathbb{R}^{M \times M}$ , which has general entry  $p_{ij} := \mathbb{P}(X_{n+1} = j, \text{ given } X_n = i)$ ,  
 142 thus has the lower triangular form





176 and the average mean hitting time  $z_{\text{ave}}$  in (2.3) satisfies

$$z_{\text{ave}} = N^{\frac{1}{2}} \frac{\sqrt{\pi}}{2\sqrt{2p}} + O((\log N)^2). \quad (3.4)$$

177 **Proof.** See §4.  $\square$

178 We focus first on Theorem 3.1. Here we are adding a fixed number,  $K$ , of shortcuts to the  
179 cycle, on average. This does not alter the power of  $N$  that governs the asymptotic behavior of the  
180 expected pathlength—it remains  $O(N)$ —but it does affect the constant factor in the leading term.  
181 From (3.2), the factor by which the shortcuts reduce the greedy pathlength is given by

$$\frac{z_{\text{ave}} \text{ with } p = K/N}{z_{\text{ave}} \text{ with } p = 0} = \frac{2}{K} \left( \frac{\sqrt{2K\pi}}{2} \operatorname{erf} \left( \frac{\sqrt{2K}}{2} \right) + e^{-\frac{1}{2}K} - 1 \right) + O(N^{-1}). \quad (3.5)$$

182 The solid line in the upper plot of Fig. 3.1 shows the leading term in this expression as a function  
183 of  $K$ . On the same picture, the circles denote the corresponding expected value for the traditional  
184 pathlength (that is, the length of the shortest path between a randomly selected pair of nodes).  
185 Because an analytical formula for this quantity is not known, data was computed via simulation.  
186 We fixed  $N = 3000$  and used  $p = 10^\alpha$ , with 40 equally spaced  $\alpha$  values between  $-5$  and  $0$ .  
187 For each  $p$  we generated 500 instances of a random graph and averaged the pathlength from  
188 nodes  $j$  to 0 for  $0 \leq j \leq N - 1$ . The results agree, to visual accuracy, with those in [16]. For  
189 the purpose of comparison, we have also plotted the mean-field approximation to the expected  
190 traditional pathlength from [16]. We note that this approximation is not claimed to be accurate  
191 in this  $O(1)$  shortcut regime; as we can see it tends to underestimate the true value. The lower  
192 picture in Fig. 3.1 repeats the same data with a log scaling of the  $x$ -axis. This emphasizes the  
193 region  $1 \leq K \leq 100$ . Overall we see a striking discrepancy between the two pathlength measures  
194 for  $K$  larger than about 10. As reported in [16], it requires an average of around 3.5 shortcuts to  
195 reduce the traditional pathlength by a factor of two. (That is, the circles pass through height  $\frac{1}{2}$  in  
196 Fig. 3.1 at  $K = 3.5$ .) In contrast, it takes around 16 shortcuts per network to reduce the greedy  
197 pathlength by a factor of two. With just 2 shortcuts, the expected greedy pathlength is around 16%  
198 bigger than the traditional pathlength, and with 10 shortcuts it is around 70% bigger. Hence, even  
199 when the shortcuts are sparse, there is a significant difference between taking a shortcut whenever  
200 the chance arises and taking a shortcut only when it is globally optimal to do so.

201 In the regime (1.2), with  $O(N)$  shortcuts added, Theorem 3.2 shows that the greedy pathlength  
202 behaves like a nonzero multiple of  $N^{\frac{1}{2}}$ . In this case, the analysis in [2] shows that the expected  
203 traditional pathlength between a pair of randomly chosen nodes behaves like a polynomial in  
204  $\log N$ . Hence, on average, the greedy algorithm is exponentially worse than a global breadth first  
205 search in this regime.

## 206 4. Proofs

207 The following subsections give proofs of Theorems 3.2 and 3.1.

208 We remark that numerical tests indicate that the  $O(1)$  second term in (3.2) is sharp, in the  
209 sense that a non-zero, constant remainder was observed. It is, of course, difficult to distinguish  
210 numerically between  $(\log N)^2$  and a constant, but we suspect that (3.4) remains true with the  
211  $O((\log N)^2)$  second term replaced by  $O(1)$ .



$$\int_0^1 z(x) dx = \frac{1}{\tilde{p}} e^{-\frac{N\tilde{p}}{4} - \frac{\tilde{p}}{2}} - \frac{1}{\tilde{p}} + \frac{(N+1)\sqrt{\pi}}{\sqrt{N\tilde{p}}} \frac{\sqrt{\pi}}{2} \times e^{\frac{\tilde{p}}{4N}} \left[ \operatorname{erf} \left( \frac{\sqrt{N\tilde{p}}}{2} + \frac{1}{2} \sqrt{\frac{\tilde{p}}{N}} \right) - \operatorname{erf} \left( \frac{1}{2} \sqrt{\frac{\tilde{p}}{N}} \right) \right]. \quad (4.5)$$

221 We also note for later use that

$$\max_{[0,1]} |z''(x)| = O(N^{\frac{3}{2}}), \quad (4.6)$$

$$\max_{[0,1]} |z'''(x)| = O(N^2), \quad (4.7)$$

$$\max_{[0,1]} |z^{iv}(x)| = O(N^{\frac{5}{2}}). \quad (4.8)$$

222 Now we make a precise connection between the linear system (2.4) and a numerical method  
223 applied to (4.2).

224 **Lemma 4.1.** Let the sequences  $\{y_j^{[1]}\}_{j=0}^{M-1}$  and  $\{y_j^{[2]}\}_{j=0}^{M-1}$  be defined by  $\Delta x = 2/N$  and

$$y_j^{[1]} = y_{j-1}^{[1]} + \Delta x y_{j-1}^{[2]}, \quad (4.9)$$

$$y_j^{[2]} = y_{j-1}^{[2]} - \Delta x \frac{1}{2} \tilde{p} (N(j-1)\Delta x + 1) y_{j-1}^{[2]} \quad (4.10)$$

225 for  $j \geq 1$ , with  $y_0^{[1]} = 0$  and  $y_0^{[2]} = N/2$ . Then, for  $\tilde{z}_j$  in (4.1), we have

$$y_j^{[1]} = \tilde{z}_j \quad \text{for } 0 \leq j \leq M-1.$$

226 [Note that (4.9) and (4.10) represents Euler's method, see, for example, [8], with stepsize  $\Delta x$   
227 applied to the ODE (4.2) written as a first order system.]

228 **Proof.** By construction,  $y_0^{[1]} = 0 = \tilde{z}_0$  and  $y_1^{[1]} = 1 = \tilde{z}_1$ . Generally, substituting  $y_{j-1}^{[2]} = (y_j^{[1]} -$   
229  $y_{j-1}^{[1]})/\Delta x$  from (4.9) into (4.10) gives

$$y_{j+1}^{[1]} - 2y_j^{[1]} + y_{j-1}^{[1]} + \frac{\tilde{p}}{N} (y_j^{[1]} - y_{j-1}^{[1]}) (2j-1) = 0$$

230 and subtracting row  $j$  of (4.1) from row  $j+1$  gives the same recurrence for  $\tilde{z}_j$ .  $\square$

231 Now, for  $z(x)$  in (4.2), we let

$$e_j^{[1]} := z(x_j) - y_j^{[1]} \quad \text{and} \quad e_j^{[2]} := z'(x_j) - y_j^{[2]},$$

232 where  $x_j := j\Delta x$  with  $\Delta x = 2/N$ . Here,  $e_j^{[1]}$  and  $e_j^{[2]}$  represent the errors in the Euler approxi-  
233 mations to  $z(x_j)$  and  $z'(x_j)$ , respectively.

234 **Lemma 4.2.** The errors satisfy

$$e_j^{[1]} = e_{j-1}^{[1]} + \Delta x e_{j-1}^{[2]} + \frac{1}{2} \Delta x^2 z''(\beta_j), \quad (4.11)$$

$$e_j^{[2]} = R_{j-1} e_{j-1}^{[2]} + \frac{1}{2} \Delta x^2 z'''(\gamma_j) \quad (4.12)$$

235 for some  $\beta_j, \gamma_j \in [x_{j-1}, x_j]$ , where

$$R_{j-1} := 1 - \frac{\tilde{p}}{N}(2j - 1).$$

236 **Proof.** Taking Taylor series expansions, using (4.2), we have

$$z(x_j) = z(x_{j-1}) + \Delta x z'(x_{j-1}) + \frac{1}{2} \Delta x^2 z''(\beta_j), \tag{4.13}$$

$$z'(x_j) = z'(x_{j-1}) - \Delta x \frac{1}{2} \tilde{p}(Nx_{j-1} + 1) z'(x_{j-1}) + \frac{1}{2} \Delta x^2 z'''(\gamma_j). \tag{4.14}$$

237 Subtracting (4.9) and (4.10) from (4.13) and (4.14), respectively, gives the result.  $\square$

238 Our task is to show that  $\max_{0 \leq j \leq M-1} |e_j^{[1]}| = O(1)$ . Lemma 4.2 gives recurrences satisfied  
 239 by the errors, and we see that (4.12) involves only  $e_j^{[2]}$ . Our approach is therefore to use (4.12)  
 240 to get an estimate for  $\sum_{j=0}^{M-1} e_j^{[2]}$  that can be inserted into (4.11). The result relies on subtle  
 241 cancellation and we found it necessary to retain asymptotic estimates, rather than bounds, as far  
 242 as possible.

243 To motivate the subsequent analysis, note from (4.3) that  $z'(x)$ ,  $z''(x)$  and  $z'''(x)$  have a factor  
 244  $e^{-\frac{N\tilde{p}x^2}{4}}$ . It follows that these derivatives become negligible as  $x$  increases beyond  $O(N^{-\frac{1}{2}})$ . To  
 245 exploit this effect we define

$$x^\star := \frac{4}{\sqrt{\tilde{p}}} N^{-\frac{1}{2}} \sqrt{\log N} \quad \text{and} \quad n^\star := \left\lfloor \frac{x^\star}{\Delta x} \right\rfloor. \tag{4.15}$$

246 It follows directly that

$$\max_{[x^\star, 1]} \{|z''(x)|, |z'''(x)|\} = O(N^{-1}). \tag{4.16}$$

247 **Lemma 4.3.** For  $0 \leq j \leq n^\star$ ,

$$e_j^{[2]} = e^{-\frac{Nx_j^2 \tilde{p}}{4}} \sum_{k=1}^j e^{\frac{Nx_k^2 \tilde{p}}{4}} \frac{1}{2} \Delta x^2 z'''(x_k) + O((\log N)^2).$$

248 **Proof.** Since  $e_0^{[2]} = 0$ , it follows from (4.12) that

$$e_j^{[2]} = \sum_{k=1}^j \widehat{R}_k^{(j)} \frac{1}{2} \Delta x^2 z'''(\gamma_k), \tag{4.17}$$

249 where

$$\widehat{R}_k^{(j)} := \prod_{i=k}^{j-1} R_i,$$

250 with the empty product regarded as unity. Now, for  $0 \leq i \leq n^\star$ , we have

$$\log R_i = -\frac{2i \tilde{p}}{N} + O(N^{-1} \log N)$$

251 and hence

$$\log \widehat{R}_k^{(j)} = \sum_{i=k}^{j-1} \log R_i = -\frac{2\tilde{p}}{N} \sum_{i=k}^{j-1} i + O(n^\star N^{-1} \log N),$$

252 which simplifies to

$$\log \widehat{R}_k^{(j)} = -\frac{\tilde{p}}{N}(j^2 - k^2) + O\left(N^{-\frac{1}{2}}(\log N)^{\frac{3}{2}}\right).$$

253 Hence,

$$\widehat{R}_k^{(j)} = e^{-\frac{\tilde{p}}{N}(j^2 - k^2)} \left(1 + O\left(N^{-\frac{1}{2}}(\log N)^{\frac{3}{2}}\right)\right). \tag{4.18}$$

254 Now, from (4.8), we have  $z'''(\gamma_k) = z'''(x_k) + O(N^{\frac{3}{2}})$ . Using this, along with (4.7) and (4.18), in  
255 (4.17) leads to the required result.  $\square$

256 **Lemma 4.4.** For all  $0 \leq j \leq M - 1$ ,

$$\Delta x \sum_{k=0}^j e_k^{[2]} = O((\log N)^2).$$

257 **Proof.** Using (4.3) in (4.2) gives an expression for  $z''(x)$ . Differentiating this and inserting the  
258 expression for  $z'''(x)$  into the expansion for  $e_j^{[2]}$  in Lemma 4.3, we find that for  $0 \leq j \leq n^\star$

$$e_j^{[2]} = e^{-\frac{Nx_j^2 \tilde{p}}{4}} \frac{1}{N} \sum_{k=1}^j e^{-\frac{\tilde{p}x_k}{2}} \left(\frac{\tilde{p}^2}{4}(Nx_k + 1)^2 - \frac{N\tilde{p}}{2}\right) + O((\log N)^2).$$

259 After some asymptotic expansion and manipulation, this simplifies to

$$e_j^{[2]} = \frac{N\tilde{p}}{4} \psi(x_j) + O((\log N)^2), \tag{4.19}$$

260 where

$$\psi(s) := e^{-\frac{Ns^2 \tilde{p}}{4}} s \left(\frac{N\tilde{p}s^2}{6} - 1\right).$$

261 Since  $\max_{[0,1]} |\psi'(s)| = O(1)$ , we have for  $0 \leq x_j \leq x^\star$ ,

$$\int_0^{x_j} \psi(s) ds = \Delta x \sum_{k=1}^j \psi(x_k) + O\left(N^{-\frac{3}{2}} \sqrt{\log N}\right). \tag{4.20}$$

262 Using

$$\int_0^{x_j} \psi(s) ds = e^{-\frac{Nx_j^2 \tilde{p}}{4}} \left(-\frac{x_j^2}{3} + \frac{2}{3N\tilde{p}}\right) - \frac{2}{3N\tilde{p}}$$

263 in (4.20) gives

$$\Delta x \sum_{k=1}^j \psi(x_k) = -\frac{x_j^2}{3} e^{-\frac{Nx_j^2 \tilde{p}}{4}} + O(N^{-1}).$$

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264 Hence, from (4.19),

$$\Delta x \sum_{k=1}^j e_j^{[2]} = -\frac{N\tilde{p}}{12} x_j^2 e^{-\frac{Nx_j^2\tilde{p}}{4}} + O(1) = O(1)$$

265 for  $0 \leq j \leq n^\star$ .

266 Now, from (4.19),  $e_{n^\star}^{[2]} = O((\log N)^2)$ . So, from (4.12) and (4.16), for  $n^\star < k \leq M - 1$

$$|e_k^{[2]}| \leq |e_{k-1}^{[2]}| + \frac{1}{2} \Delta x^2 |z'''(\gamma_k)| \leq \dots \leq |e_{n^\star}^{[2]}| + \frac{1}{2} \Delta x^2 \sum_{r=n^\star+1}^k |z'''(\gamma_r)| = O((\log N)^2)$$

267 and hence  $\Delta x \sum_{k=n^\star}^j |e_k^{[2]}| = O((\log N)^2)$  for  $n^\star < j \leq M - 1$ , which completes the result.  $\square$

268 **Lemma 4.5**

$$\max_{0 \leq j \leq M-1} |e_j^{[1]}| = O((\log N)^2).$$

269 **Proof.** From (4.11) and Lemma 4.4 we have, using  $e_0^{[1]} = 0$ ,

$$e_j^{[1]} = \Delta x \sum_{k=1}^{j-1} e_k^{[2]} + \frac{1}{2} \Delta x^2 \sum_{k=1}^j z''(\beta_k) = O((\log N)^2) + \frac{1}{2} \Delta x^2 \sum_{k=1}^j z''(\beta_k).$$

270 Further, (4.7) implies that

$$\Delta x \sum_{k=1}^j z''(\beta_k) = \int_0^1 z''(x) dx + O(N) = z'(1) - z'(0) + O(N) = O(N),$$

271 and the result follows.  $\square$

272 Lemmas 4.1 and 4.5 show that  $\tilde{z}_j = z(x_j) + O((\log N)^2)$  for all  $0 \leq j \leq M - 1$ . Inserting  
273 the expression (4.4) for  $z(x_j)$  and simplifying gives

$$\tilde{z}_j = N^{\frac{1}{2}} \frac{\sqrt{\pi}}{2\sqrt{2\tilde{p}}} \operatorname{erf}\left(N^{-\frac{1}{2}} j \sqrt{2\tilde{p}}\right) + O((\log N)^2). \tag{4.21}$$

274 Now, we may write (4.1) and (2.4) as  $M\tilde{\mathbf{z}} = \mathbf{e}$  and  $(M + E)\mathbf{z} = \mathbf{e}$ , respectively, where

275 •  $\|E\|_\infty = O(N^{-1})$ ,

276 • and, since  $\tilde{\mathbf{z}} = M^{-1}\mathbf{e}$  and  $M$  is an  $M$ -matrix,  $\|M^{-1}\|_\infty = \|\tilde{\mathbf{z}}\|_\infty = O(N^{\frac{1}{2}})$ .

277 So,

$$M(\tilde{\mathbf{z}} - \mathbf{z}) = -E\mathbf{z} = E(\tilde{\mathbf{z}} - \mathbf{z}) - E\tilde{\mathbf{z}}$$

278 and hence

$$\|\tilde{\mathbf{z}} - \mathbf{z}\|_\infty \leq \|M^{-1}\|_\infty \|E\|_\infty \|\tilde{\mathbf{z}} - \mathbf{z}\|_\infty + \|E\|_\infty \|\tilde{\mathbf{z}}\|_\infty,$$

279 so that

$$\|\tilde{\mathbf{z}} - \mathbf{z}\|_\infty \leq \frac{\|E\|_\infty \|\tilde{\mathbf{z}}\|_\infty}{1 - \|M^{-1}\|_\infty \|E\|_\infty} = O(N^{-\frac{1}{2}}).$$

280 Hence, (4.21) also holds for  $z_j$ , establishing (3.3) in Theorem 3.2.

281 Since each  $z_j = O(N^{\frac{1}{2}})$ , in (2.3) we have

$$\begin{aligned} z_{\text{ave}} &= \frac{1}{M} \sum_{j=0}^{M-1} z_j + O(1) \\ &= \frac{1}{M} \sum_{j=0}^{M-1} z(x_j) + O((\log N)^2) \\ &= \int_0^1 z(x) dx + O\left(N^{-1} \max_{[0,1]} |z'(x)|\right) + O((\log N)^2) \\ &= \int_0^1 z(x) dx + O((\log N)^2). \end{aligned}$$

282 Using the expression (4.5) for the integral leads us to the result (3.4) in Theorem 3.2.

283 *4.2. Proof of Theorem 3.1*

284 To prove Theorem 3.1 we again appeal to the connection established in Lemma 4.1. In the  
285 regime (1.1), the continuum equation (4.2), when written as a system of two first order ODEs, has  
286 a global Lipschitz constant  $L := 1 + K$  in the  $L_2$  norm. We may thus apply a standard “Taylor  
287 series plus Gronwall inequality” argument for convergence of Euler’s method, see, for example,  
288 [8, Theorem 3.4], to give

$$\sup_{1 \leq j \leq M-1} |\tilde{z}_j - z(j\Delta x)| \leq C(L) \frac{1}{N} \max_{[0,1]} \{|z''(x)| + |z'''(x)|\},$$

289 where  $C(L)$  depends on  $L$  (but not on  $N$ ). Since  $z''(x)$  and  $z'''(x)$  are  $O(N)$ , we conclude that  
290 the overall error is  $O(1)$ . Converting from  $\tilde{z}_j$  in (4.1) to  $z_j$  in (2.4), as in §4.1, leads to (3.1). The  
291 result (3.2) for  $z_{\text{ave}}$  also follows as in §4.1.

292 **5. Summary**

293 Partially random graphs form an appealing model for capturing features in many real-life  
294 networks and yet have yielded relatively little, so far, to rigorous analysis. This work makes three  
295 main theoretical contributions.

- 296 1. To formalize the idea of the greedy pathlength as a natural measure of the separation between
- 297 nodes in a graph where there is an underlying metric.
- 298 2. To show that the expected greedy pathlength for a cycle plus shortcuts can be computed as the
- 299 mean hitting time for a Markov chain.
- 300 3. To show that a rigorous continuum limit for the set of mean hitting times can be established
- 301 via a convergence analysis for a finite-difference method.

302 Regarding item 1, we emphasize that the greedy pathlength is implicit in the work of Kleinberg  
303 [12] and has a natural interpretation as the free packet delay for a simple routing algorithm, [5].  
304 Regarding items 2 and 3, we mention that the author has used a similar Markov chain approach  
305 to study mean hitting times for a random walk on a partially random graph [9]. In that case, the

underlying Brownian motion gives rise to a diffusion term and the continuum limit is a singly perturbed boundary value problem, in contrast to the initial value problem encountered here.

The key new insight from this work is encapsulated in Fig. 3.1. Even when relatively few shortcuts are present in the network, the strategy of taking any shortcut that presents itself (without looking ahead to see if a better shortcut is coming up) is, on average, significantly sub-optimal. When a large number,  $O(N)$ , of shortcuts are added our results mirror those of [12] for a different model, in showing that the greedy algorithm completely fails to exploit the existence of a small world.

## Acknowledgments

I thank Mike Molloy and Petter Wiberg for useful discussions on this topic. This work was carried out while I visited The Fields Institute for Research in Mathematical Sciences, Toronto, during the Thematic Year on Numerical and Computational Challenges in Science and Engineering. The final manuscript has also benefited from the attention of an extremely careful referee.

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